

# Changeling: Beyond Arcadia

## History

*"Earth is gone. It was destroyed during the last quarter of the 21st century."*

-- The Mirrorball Man

Or so they thought. In reality Winter has come. The Mages were not the only ones to head for space on their own. The changelings knew about the coming Winter. The royalty of the changelings did not want to be around when Winter came, and did everything in their power to return to the Dreaming, to no avail.

Finally the Sidhe asked the Nockers for help. They wanted a spaceship to get off Earth. The Nockers replied on the condition that they could come with them. The Sidhe lied and said yes. After the ship, The Golgafrincham, was finished the Sidhe with their associates left Earth, leaving behind the Nockers and the other commoners to face the Winter alone. The commoners and their friends and families went into hiding, deep hiding. They went underground, into the layers of the Sluagh. And thus the Winter began. The year was 2190.

The remaining changelings decided to try to rebuild Earth, a difficult task with the geological-metaphysical changes. The folks who remained on the surface had to fight the elements, the remaining humans, the Euthanatoi, and the Tempest itself. In the end the changelings persevered.

The year is 2277. Spring has returned and the world is a whole different place.

**Note:** On Earth the changelings normally wander around in their mortal seemings. In space they forgo the mortal seemings for their Faerie miens.

## Rules

Mage: The Void was used as a background for this. It would be a good resource for some settings in Changeling: Beyond Arcadia. It is advisable to have the books for Changeling: The Dreaming, particularly Dreams and Nightmares. The books for Mage: The Ascension will also be useful, particularly the Book of Worlds.

## THE KITHAIN

### Boggans

The Boggans are still around, and they're still homebodies. They were among the few changelings that helped rebuild Earth.

**Spaceships:** When the Boggans leave the Terran system, they would use one-man convertible ships called Omnibeets. They also use colossus wasps to fly to distant worlds.

**Base of Operations:** The Boggans' base of operations is the planet Earth. They rarely leave the Solar Systems.

### Clurichaun

These guys travel the universe for a good fight or the perfect drink. They also travel the universe in jest to the Celestial Crusaders, who, some of them blame for the destruction of their homeland.

**Spaceships:** The Clurichaun travel around in a ship patterned after a bird of prey.

**Base of Operations:** The Clurichaun's base of operations has been and shall always be the Emerald Isle.

### Eshu

The original space gypsies. When the mages left Earth, the Eshu followed.

**Spaceships:** They don't use ships. They use carpets. They also bum rides or go star clad.

**Base of Operations** They have none.

### Ghille Dhu

The Ghille Dhu are traditionally earthbound. Some have followed the Verbena to space.

**Spaceships:** The Ghille Dhu have smaller, more fanciful versions of the Verbena treeships.

**Base of Operations** The rain forest of Earth.

### Nockers

The Nockers helped rebuild Earth and explored space at the same time. The Nockers had advance scouting parties in space centuries before Winter set in. They have the most accurate maps.

**Spaceships:** The Nockers have many ships, too many for an accurate list. Their main ships are Inferno Freighters and Aetherlight PaTrollers.

**Base of Operations:** Mummer 2. A space station between the Earth and Moon.

### Pooka

The clowns of the changeling are still around and, like the Eshu, pop up in the strangest places.

**Spaceships:** Even the Pooka spaceships look like animals, mostly cats.

**Base of Operations** Wherever they can cause the most trouble and have the most fun.

### Redcaps

The redcaps are the terrors of space battles. They go through battles like they go through dinner, fast and messy.

**Spaceships:** Redcaps go around in swarms of dark axe-shaped fighters.

**Base of Operations:** The Red Planet, Mars

## Satyrs

The universal partiers.

**Spaceships:** Luxury yachts and hotels.

**Base of Operations:** Anyplace a party is needed.

## Selkies

They rarely leave the seas of Earth. When they do, they travel in ...

**Spaceships:** Elegant aquatic creature-designed spaceships.

**Base of Operations:** The seas of Earth.

## Sidhe

The Sidhe fancy themselves as the undisputed masters of space.

**Spaceships:** The Sidhe spaceships are different for each house but their standard ships are the Starcastles, Star Vipers and Storms.

**Base of Operations:** Alpha Beta City on Earth's moon.

## Sluagh

The underground and the dark places still ring of the Sluagh's silence.

**Spaceships:** Dark shadowy ships that resemble spiders.

**Base of Operations:** The planet of eternal night, Pluto.

## Trolls

The Trolls are still the stout guardians they have always been.

**Spaceships:** Large and protecting the main ships of the Troll Defence Fleet are their Pinnacle Battlestars.

**Base of Operations:** Titan, biggest moon of the solar system.

## THE THALLAIN

*"Where the kithain go the thallain shall follow."*

-- Darksong Jester, Eshu scout

### **Beasties**

The Beasties are a band of marauders.

**Spaceships:** The beasties use modified Y-wings.

**Base of Operations:** A moon of Mars, Phobos.

### **Boggarts**

A band of space business men somewhat similar to the Freetraders.

**Spaceships:** Spaceships called Marauders are what the boggart use.

**Base of Operations:** The moon of Jupiter called Io.

### **Bogies**

Another dweller of the underground.

**Spaceships:** The bogies use ships they call Raiders.

**Base of Operations:** The moon of Pluto, Charon.

### **Goblins**

The little chaos makers of the universe.

**Spaceships:** Special fighter they designed called Chaos Fighters.

**Base of Operations:** Solar Space Dock, in orbit of Earth.

### **Ogres**

They are the thugs of outer space.

**Spaceships:** The ogres travel through space in big bulky ships.

**Base of Operations** They don't have one; they are too stupid.

## **THE NUNNEHI**

The Nunnehi typically do not leave Earth. The ones who rarely do are describe below.

### **May-may-gwya-shi**

Earth fishers who have become space miners.

**Spaceships:** Asteroid mining ships.

**Base of Operations:** Earth and the asteroid Ceres.

### **Rock Giants**

Warriors and brutes of space.

**Spaceships** Big battleships called Dreadnoughts, or small heavily armed freighters.

**Base of Operations:** Earth

### **Yunwi Tsundsi**

Like the Boggans, the Yunwi Tsundsi are workers in space.

**Spaceships:** They use Omnibeets and space tugs.

**Base of Operations:** Earth

### **Canotili**

The privateers of space.

**Spaceships:** Privateer rockets, Arrow fighters and space bows.

**Base of Operations:** Earth

### **Kachinas**

The farmers of space.

**Spaceships:** Cloudship

**Base of Operations:** Earth, Venus and the Cloud Giants.

### **Waterbabies**

The protector of any space orphan.

**Spaceships:** Similar to the selkie ships but filled with water.

**Base of Operations:** Earth

### **Numuzo'ho**

Another group of space miners.

**Spaceships:** Asteroid mining ships.

**Base of Operations:** Earth and the asteroid Ceres

### **The Gallain**

The ships of the gallain depend on the location of the gallain.

## **South America**

The boto don't normally leave Earth. When they do they travel in ship that put the selkie ships to shame.

The curupira use ships that are a combination of ghille dhu and canotili.

## **Europe**

The fatae travel in the same luxury as the Sidhe.

The pamarindo travel in luxury yachts.

The folletti travel in high speed fighters.

The pixie travel in high speed fighters.

The rest of the European kiths use whatever they can get their hands on.

## **Asia**

The hsien of the orient travel with celestial dragons, space junks or in ships patterned after vehicles in Anime. They also have a base of operations on the moon, Tycho Prefecture.

The pari travel space either star clad or by strange four arm ships.

The genie travel by their magic.

## **Africa**

The African changelings either travel with the eshu or use ships patterned after ancient Egyptian ships.

## **Australia**

The djidjigargaly only travel to space to deliver messages to the Dreamspeakers. They go to space through the Dreamtime or by spaceship. Their ships look like the famed boomerangs.

## **THE HOUSES**

As said before the Sidhe house have personalized ships beside those ships that are standard to them.

### **House Ailil**

The ships of Ailil are dark and foreboding. Their base of operations is the moon of Callisto in orbit of Jupiter.

### **House Balor**

The ships of Balor, like Gwydion, are big and somewhat ancient. They also use lithe two-man fighters called starfighters. Their base of operations is one of the moons of Uranus, Oberon.

### **House Dougal**

The ships of Dougal are large winged dreadnaught ships called Katanas. They also have heavily armed fighters called Excaliber Katanas. Their base of operations is Federation Station, right outside of the solar system.

### **House Eiluned**

The ships of Eiluned are strange ships made of chimerical materials. Their base of operations is the theorized tenth planet of the solar system, Nemesis.

### **House Fiona (The Fionawarriors)**

The ships of Fiona are modified dreadnaughts and artistic couriers. Their base of operations is the planet Venus.

### **House Gwydion**

The ships of Gwydion are big and somewhat ancient. They also use large two-man fighters called gunstars. Their base of operations is one of the moons of Uranus, Titania.

### **House Leanhaun**

The ships of Leanhaun are beautiful crystal ships. Their base of operations is Crystal Heart Station in the Near Dreaming.

### **House Liam**

The ships of Liam are strange indeed. Their bases of operation are Alpha Beta City and the planet Nemesis.

### **House Scathach**

The ships of Scathach are built for adventure. Their bases of operations is Alpha Beta City and Great Britain.

## THE CHANGELINGS OF THE NEW WORLD

*"A whole new world. . ."*

-- Aladdin

With the return of Spring new fae and new changelings have come to Earth.

### **Androids**

Nocker genetic androids.

**Spaceships:** As of now, Nocker-made ships.

**Base of Operations:** Earth

### **Anamori**

A race of shapeshifting centaurians.

**Spaceships:** As of now, Nocker-made ships.

**Base of Operations:** Earth

### **CHiMeRa**

A strange band of Inanimae-like creatures who ally themselves with the changelings.

**Spaceships:** A ship of their design called an Omniform.

**Base of Operations:** The Planet Procyon

### **Doppelgangers**

The ultimate in shapeshifters.

**Spaceships:** The doppelgangers ships look different each time because even their ships change form.

**Base of Operations:** Anywhere and nowhere.

### **Gizmos**

The gizmos are the busybodies of space.

**Spaceships:** Some of the gizmos are their spaceships.

**Base of Operations:** Wherever they want it.

### **Project GeeKeR**

An experimental type of changeling robot.

**Spaceships:** They can go through space star clad.

**Base of Operations:** Earth

### **The Myriad**

A race of spacefaring, psychic fae.

**Spaceships:** Their ships are called Colonyships. They are strange-looking flying saucers.

**Base of Operations:** Anywhere they're wanted or needed.



**Neutrinos**

A bunch of fun-loving telekinetic changelings.

**Spaceships:** Quick cruisers called Runners.

**Base of Operations:** A dimension they called X and the Planet Mercury.

**New Atlanteans**

An ancient race that has come out of hiding.

**Spaceships:** Aquatic-modular ships.

**Base of Operations:** Atlantis with an outpost on the moon

**Psirens**

Psychic changelings.

**Spaceships:** They either travel by astral projection or strange ancient ships.

**Base of Operations:** Earth

**Robots**

Nocker made robots.

**Spaceships:** As of now, Nocker-made ships.

**Base of Operations:** Earth

## THE NEW HOUSES OF THE NEW WORLD

With new changelings and fae, comes new noble houses.

### House Avalon

A house whose members are small in size but great in resolve.

**Spaceships:** Avalon ships are many and mighty.

**Base of Operations:** The mystic isle of Avalon

### The Borg

Members of House Dougal who have gone too far with their technological upgrades.

**Spaceship:** Their ships are monsters of order and terror.

**Base of Operations:** Somewhere in Deep Space, a place called the Hive.

### Imperial House of Centauri

A house of taurs and their kin.

**Spaceships:** The Centaur use ships that make portals from one place to another.

**Base of Operations:** Alpha Centauri.

### House Dracos (The Draconian Empire)

A house allied with the ancient dragons.

**Spaceships:** They will either use dragons or spaceships that look like dragons.

**Base of Operations:** The infamous planet of Pern.

### House Goodfellow

A house of extremely technical fae.

**Spaceships:** Advance ships of their design.

**Base of Operations:** Goodfellow Manor in what's left of Upstate New York and Ariel, moon of Uranus.

### Iron Nation

A house of Nockers.

**Spaceships:** Special types of Nocker designed vehicles

**Base of Operations:** The Russia Cosmodome.

### House Mariner

A house of space rogues and corsairs.

**Spaceships:** Modified solar sailers.

**Base of Operations:** The moons of the planet Neptune.

### The Ringdancers (The Faeris Army)

A school of changeling elemental rogue mages.

**Spaceships:** Their spaceships are based of the elements they use.

**Base of Operations:** The moon of Titan, and a space station in orbit of Saturn.

### **The Star League**

The house of the shapeshifters.

**Spaceships:** Morphological spaceships.

**Base of Operations:** Anywhere and nowhere.

### **House Vulcan**

Enlightened house of scholars and scientists.

**Spaceships:** Faster than light shuttles.

**Base of Operations:** A planet in orbit of 40 Eridani A.

### **The Sons of Kahless**

A noble house of honourable Trolls.

**Spaceships:** Ships befitting a race of warriors.

**Base of Operations:** The moon of Titan.

## THE CURIOSITIES OF SPRING

They are other factions that are taking notice of the changelings activities, or getting involved in the changelings politics. They are described below.

### Vampires

Most of the vampires died in the Great Winter. A few escaped only to be hunted and killed by mages. Some of the vampires had changeling help to survive.

**Brujah:** Some survived because they were duped by the Eiluned, and subjugated.

**Malkavian:** They survived because some of them escaped to the Dreaming while others escaped to space in spaceships the Nockers had made. The Malkavians have been seen in orbit of Neptune in one of their two ships.

**Nosferatu:** Most survived because they went underground with the Sluagh.

**Ventrue:** Some of them were enslaved by the Eiluned.

### Werewolves

Not many of the garou survived the Winter. The ones that survived are now rebuilding Earth with the nature loving changelings. There are a few prominent garou tribes around.

**Fianna:** Some of the Fianna did not want their cubs to face the coming Winter and gave their cubs to House Fiona. Well, the cubs have returned with some new fire in them.

**Glass Walkers:** They tried to follow the Nockers into space and had to be rescued by the Nockers. They now help with the technical rebuilding of the Earth.

**Nuwisha:** The Nuwisha knew what was about to happen and tried to warn the others, but no one listened. Now the Nuwisha try to teach the young ones not to fall into the same mistake.

**Shadow Lords:** The Shadow Lords were not going to go quietly into the night. They built themselves a bomb shelter to survive the Winter. Only half of them survived.

### Wraiths

The wraiths don't get involved with the changelings save the Sluagh, who they thank for the company during the Winter.

### Mages

The mages consider themselves the rulers of space. They also think Earth has been destroyed. They don't really know that the changelings have a fleet as powerful as theirs. Only a few mages have an inkling of the changelings potential.

**Dreamspeakers:** The only clue to the Dreamspeakers of the changelings might is the survival of the djidjigargaly, who come to them with insight and leave with mystery.

**Euthanatos:** They think they have found Earth, and have renamed it Ghostball. That's not Earth.

**Hollow Ones:** The Hollow Ones went underground with the Sluagh.

**Marauders:** The growing numbers of changelings in their space does not faze them at all.

**Verbena:** Their only sign of the Return of Spring when a small forest on their colony of Spring disappeared.

**Wu Lung:** They have an alliance with the Draconian Empire, (the Celestial Dragons do anyway).

## HOMEWORLDS

*"There's no place like home."*

-- Dorothy, *The Wizard of Oz*

### The Terran System

**Mercury:** The Neutrinos have establish a colony there. It's the quickest route to their Dimension X from there.

**Venus:** It's one of the planets the Kachinas use to refuel and repair their ships. This is also the base for House Fiona.

**Earth:** The Earth is the center of the new changeling civilization. It is the jumping point of most of the changeling space force.

**The Moon:** The Moon is the Sidhe capital of the Terran system. This is where they can monitor the comings and goings of Earth.

**Mars:** Home to the Redcap Assault Fleet. This is also the location Beastie marauders, on the moon of Phobos.

**The Asteroid Belt:** Nunnehi asteroid mining. Command base is on the asteroid Ceres.

**Jupiter:** House Ailil has their base on the moon of Callisto. The boggarts have a trading station on Io. Is one of the planets the Kachinas use to refuel and repair their ships.

**Saturn:** The Ringdancers have a station in orbit of Saturn. Is one of the planets the Kachinas use to refuel and repair their ships.

**Titan:** The biggest moon in the Terran system is the home for the Troll Provisional Guardian Fleet. It is also the capital for the Sons of Kahless. The Ringdancers have a training dome there also.

**Uranus:** House Balor, House Gwydion and House Goodfellow have bases on some of the moons of Uranus. It is one of the planets the Kachinas use to refuel and repair their ships.

**Neptune:** The moons of Neptune are launching points for House Mariner. It is one of the planets the Kachinas use to refuel and repair their ships. The Malkavians have been seen in orbit.

**Pluto:** The Sluagh and the Bogies have bases here.

**Nemesis:** This is the neutral planet of the outer Terran system. A planet only the changelings can reach. House Eiluned and House Liam have bases here.

## Spaceships

A short description of the standard ships to be seen and who uses them.

### **Omnibeers**

Users: Boggans, Yunwi Tsundsi  
Range: Short to Medium  
Usage: Hard labor  
Description: Small hardworking ship used for multiple tasks. It can be upgraded for defense duty.

### **Clurichaun Hawk Fighter**

Users: Clurichaun  
Range: Medium to Long  
Usage: Joy riding and assault  
Description: Quick attack fighters.

### **Flying Carpet**

Users: Eshu  
Range: Long  
Usage: Travel  
Description: A beautiful tapestry for travel.

### **Ghille Dhu Treant Treeships**

Users: Ghille Dhu  
Range: Long  
Usage: Travel and Defense  
Description: A smaller type of treeship.

### **Inferno Freighter**

Users: Nockers  
Range: Long  
Usage: Transport, Attack and Defense  
Description: Workhorse of the Nocker fleet.

### **Space Cat**

Users: Pooka  
Range: Long  
Usage: Exploration  
Description: A comical looking ship.

### **Dark Axe Fighter**

Users: Redcaps  
Range: Medium to Long  
Usage: Assault  
Description: Dark, heavy armored and armed fighter.

### **Luxury Yacht**

Users: Satyrs, Pamarindo  
Range: Medium to Long  
Usage: Travel  
Description: A space yacht.

### **Callifrey Cruiser**

Users: Selkies  
Range: Short to Long  
Usage: Travel  
Description: An aquatic piece of art in space.

### **Sidhe Star Castle**

Users: Sidhe, Fatae  
Range: Long  
Usage: Base of Operations  
Description: Beautiful floating technical wonders.

### **Spidercruiser**

Users: Sluagh  
Range: Long  
Usage: Spying  
Description: Dark menacing ships.

### **Troll Pinnacle Battlestar**

Users: Trolls  
Range: Long  
Usage: Defense and Protection  
Description: The mainstay of the Troll Provisional Guardian Fleet. Large and noble, just like the Trolls.

### **Pirate Y-wing**

Users: Beasties  
Range: Medium to Long  
Usage: Assault  
Description: A modified Y-wing used for annoyance.

### **Boggart Marauder**

Users: Boggarts  
Range: Long  
Usage: Business  
Description: A boggart's transport for profit.

### **Bogie Shadow Raider**

Users: Bogies  
Range: Long  
Usage: Assault, Pirating  
Description: Another dark ship.

### **Chaos Fighter**

Users: Goblins  
Range: Medium to Long  
Usage: Annoyance and mayhem  
Description: The goblins' transport of trouble.

### **Ogre Basher**

Users: Ogres  
Range: Medium to Long  
Usage: Attack  
Description: The ogres big attack cruiser.

### **Asteroid Miner**

Users: May-may-gwya-shi, Numuzo'ho  
Range: Medium  
Usage: Asteroid mining  
Description: Powerhouse of the small Nunnehi mining company.

**Rock Giant Freighter**

Users: Rock Giants  
Range: Medium to Long  
Usage: Transport and Battle  
Description: Heavy stock freighter.

**Arrow Fighter**

Users: Canotili  
Range: Medium  
Usage: Defense  
Description: A canotili standard patrol fighter.

**Kachina Cloudship**

Users: Kachina  
Range: Medium  
Usage: Ecological replenishment  
Description: A beautiful ship used for planetary ecological replenishment.

**Manta**

Users: Waterbabies  
Range: Short  
Usage: Joyrides  
Description: A water filled ship.

**Boto Hitchhiker**

Users: Boto  
Range: Long  
Usage: Escape  
Description: A beautiful aquatic organic ship.

**Canopy Treeship**

Users: Curupira  
Range: Short  
Usage: Transport  
Description: Similar to the Treant Treeships.

**HyperFox Arwing**

Users: Pixie, Folletti  
Range: Long  
Usage: Travel and Defense  
Description: High speed fighter.

**Hyper Fury**

Users: Folletti, Pixie  
Range: Long  
Usage: Travel and Defense  
Description: High speed fighter.

**Hsien Macross Cruiser**

Users: Hsien  
Range: Long  
Usage: Battle  
Description: One of the many Anime style ships the Hsien have.

**Shivaship**

Users: Pari  
Range: Long  
Usage: Travel  
Description: A strange four-armed ship.

**Oracle Cruiser**

Users: Genie  
Range: Long  
Usage: Travel  
Description: When genies don't travel star clad they use these stylish cruisers.

**Djidjigargaly Boomerang Courier**

Users: Djidjigargaly  
Range: Long  
Usage: Courier  
Description: The ships the djidjigargaly use to transport info to and from the universe.

**Ailil Python Fighter**

Users: House Ailil  
Range: Long  
Usage: Attack  
Description: Dark attack fighter of House Ailil.

**Balor Formorian Battleship**

Users: House Balor  
Range: Long  
Usage: Attack, Transport  
Description: Mainstay of the House Balor Conquest Fleet.

**House Dougal Katana Dreadnought**

Users: House Dougal  
Range: Long  
Usage: Attack and Defence  
Description: Standard ship of the Dougal fleet.

**House Eiluned Chimera Cruiser**

Users: House Eiluned  
Range: Long  
Usage: Transport and Espionage  
Description: Beautiful, elegant spaceship.

**Arcadia Courier**

Users: House Fiona  
Range: Long  
Usage: Transport  
Description: Common Transport for House Fiona.

**Gwydion Danaan Cruiser**

Users: House Gwydion  
Range: Long  
Usage: Transport  
Description: The mainstay of the Gwydion fleet.

**Leanhaun Glamour Ship (Cryoship)**

Users: House Leanhaun  
Range: Long  
Usage: Transport  
Description: A ship with cryogenic technology.

**Omni Cruiser**

Users: House Liam  
Range: Unknown  
Usage: Travel  
Description: The ever-changing rarely seen ships of House Liam.

**Scathach Starship**

Users: House Scathach  
 Range: Medium to Long  
 Usage: Transport and Defense  
 Description: The Scathach alien-looking ship.

**Clone Fighter**

Users: Androids, Robots  
 Range: Long  
 Usage: Transport, Defense and Attack.  
 Description: A stripped down modified version of the Pirate Y-wing.

**Giga Fighter**

Users: Anamori  
 Range: Long  
 Usage: Patrol  
 Description: Main vehicles use in the Anamori Earth Defense Core.

**CHiMeRa Omniform**

Users: CHiMeRa  
 Range: Long  
 Usage: Travel and Defense  
 Description: Alien ship made by an alien phyla.

**Star League Cruiser**

Users: Doppelgangers, Star League  
 Range: Long  
 Usage: Defense  
 Description: A ship similar to the Liam Omni Cruiser, but more seen.

**Jumpship**

Users: Imperial House of Centauri  
 Range: Long  
 Usage: Transport  
 Description: An experimental ship which uses Wayfare in its design.

**Conclave Colonyship**

Users: The Myriad  
 Range: Long  
 Usage: Transport, Base of Operations  
 Description: The colonization ships of the myriad.

**Neutrino Runner**

Users: Neutrinos  
 Range: Long  
 Usage: Joy riding  
 Description: Strange little quick ship.

**Attilan Spaceship**

Users: New Atlanteans  
 Range: Medium  
 Usage: Transport  
 Description: Transport of the New Atlanteans.

**Dreamer Starship**

Users: Psirens  
 Range: Long  
 Usage: Transport  
 Description: A ship powered by thought.

**Molecular Fighter**

Users: House Avalon  
 Range: Medium to Long  
 Usage: Defense  
 Description: A multi-vector attack fighter.

**Borg Starship**

Users: The Borg  
 Range: Long  
 Usage: Assimilation  
 Description: A strange technical juggernaut.

**Draconis Spelljammer**

Users: House Dracos  
 Range: Long  
 Usage: Transport and Defense  
 Description: A large starship big enough to hold one full grown dragon.

**G-tech Fighter**

Users: House Goodfellow  
 Range: Long  
 Usage: Multi-task  
 Description: Strange fighter - strange technology.

**G-Mek Alpha Fighter**

Users: Iron Nation, Hsien  
 Range: Medium to Long  
 Usage: Attack and Defense  
 Description: Standard Iron Nation fighter.

**Gossamer Sailer**

Users: House Mariner  
 Range: Medium to Long  
 Usage: Travel  
 Description: An elegant sailing vessel.

**Ringdancer Fighter**

Users: The Ringdancers  
 Range: Medium to Long  
 Usage: Defense and Training  
 Description: A small fighter.

**Manasu Warp Shuttle**

Users: House Vulcan  
 Range: Medium to Long  
 Usage: Transport  
 Description: Standard type Vulcan shuttle.

**Falcons of Kahless**

Users: The Sons of Kahless  
 Range: Medium to Long  
 Usage: Defense, Patrol and Attack  
 Description: Standard ship of the Sons of Kahless.

**Event Horizon**

Users: Clan Malkavian  
 Range: Unknown  
 Usage: Experimental Exploration  
 Description: Ship of experimental technology